

# TERMS AND ABBREVIATIONS FOR SHOT AND STORYBOARD DESCRIPTIONS

Abbreviations	Shot and Camera Movement Terms
WS	Wide Shot (or LS: Long Shot)
FS	Full Shot
MS	Medium Shot
3/4	Three Quarter Shot
H & S	Head Shot or Head or Shoulders Shot
CU	Close Up (or Tight Shot)
XCU	Extreme Close Up
2-SHOT	Two Shot
MED 2-SHOT	Medium Two Shot
Zoom	Also called a pull. From a telephoto to wide angle or vice versa, slow or fast.
Pan	Turn the camera left or right
Tilt	Turn the camera up or down
INT	Interior
EXT	Exterior
Fade in	Usually fade from black
Fade out	Usually fade to black
Angle on	Subject for focus
Another angle	Same subject, more than one shot
Various angles	A variety of shots
Reverse angle	Reverse focus of shots
Moving shot	Camera follows action
Cut to	Switch to
Dissolve to	One shot fades into the next
Insert	Insert shot, action, music
Over the shoulder	Camera positioned behind and on the other side of the subject
Point of view	Scene as viewed from the perspective of a character.
Superimpose	Overlay a graphic or video
CG	Character Generation (use for overlaying text on the screen)
Title	Text superimposed over scene

<b>Abbreviations</b>	<b>Audio Terms</b>
VO	Voice Over (Narration)
MO	Music Over
SFX	Sound Effect
Music Under	Background Music
Fade in	Fade in audio
Fade out	Fade out audio